



NEWMAN
COLLEGE

A CATHOLIC SCHOOL
EDUCATING IN THE
MARIST TRADITION


Shine
through
Discovery

LET YOUR LIGHT SHINE MATTHEW 5:16



Electives Handbook

For 2026 Year 10 students

Challenge — Collaborate — Create — Celebrate

Contents

Introduction	2
How to select your electives	3
The Arts	4
Dance	4
Drama	4
Media	5
Music: Contemporary Music	6
Music	6
Visual Art	8
Health & Physical Education	9
Outdoor Education (Australian Bush)	9
Outdoor Education (Coastal Waters)	9
Specialised Physical Education (Boys' AFL or Girls' AFL)	10
Specialised Physical Education (Netball)	11
Physical Education Studies	12
Languages	13
Italian	13
Japanese	14
Problem Based Learning	15
Just Start IT	15
SHINE: Academic Extension Program	16
Technology	17
Café Culture	17
Child Development	17
Digital Technologies (Programming)	18
Digital Solutions	18
Engineering	19
Fashion and Jewellery	19
Foods (STEM)	20
Wood Technology	21

Introduction

In Year 10, students will study two electives per semester. Please see the information in this handbook for details of the electives offered in 2026.

Most electives are one semester in length, except:

- Italian, Japanese, and Specialised Physical Education (Boys' / Girls' AFL) are year-length electives.
- Dance, Drama and Visual Art can be chosen as year-length electives or semester-length electives.

Please note that some electives have pre-requisites and students should check these carefully to ensure eligibility. Additionally, students and families are asked to note that some electives may not be timetabled if there are insufficient student numbers for a viable class.

When you are ready to select your electives, please refer to the next page for instructions on how to use the online system.

At the end of the online selection process, parents/guardians will be asked to enter a 'Parent PIN' to indicate their approval of the student's selections. This PIN will be emailed separately to parents/guardians.

Please choose carefully as there is often minimal flexibility in the College timetable and later changes can be difficult or impossible to accommodate.

How to select your electives

1. Dates and access

Opening date: Wednesday 30 July, 8.00am
Closing date: Friday 8 August, 11.55pm

Link for access: <https://client.subjectselectiononline.com.au/?school=sd27n>

Please note that the site is only available between the dates and times above.

2. How do I login?

1. Go to the website above and click the 'Forgotten Your Password' link.
2. Enter your College email address (this is in the format ...@student.newman.wa.edu.au)
3. Click 'Submit'.
4. An email will be sent to your College email address.
5. Open the email that you have been sent, and note the login code.
6. Click the 'Login and Reset Password' button in your email.
7. Use the login code (from your email) to login, and then set your own password.
8. **Do not use your email address as your login code, it will not work.**

3. What do I do once I login?

1. Ask your parent/guardian to sit with you when you make your selections, and discuss what you are choosing.
2. Read the instructions and proceed through the screens. The automated process will guide you through your subject selections.
3. Make sure you have completed all sections. As you make your way through the process, you will see relevant error messages or items for attention in yellow at the bottom of the screen.
4. Near the end of the selection process, your parent/guardian will need to enter a code that they have been sent, called their **Parent PIN** (this is different to yours). They need to enter this code to confirm they have approved your selections.

4. What do I do if I need help?

For queries relating to pathways and selecting subjects, please contact:

Justin Farley (Leader of Pathways and Partnerships)

Tel. 9204 9457

Email: Justin.Farley@newman.wa.edu.au

For assistance with administrative or technical issues, or lost codes, please contact:

Flora Hughes (Student Data Administrator)

Tel. 9204 9434

Email: Flora.Hughes@newman.wa.edu.au

The Arts

It is recommended that students interested in studying an Arts subject in Year 11 and 12 select one Arts unit of study for Semester One and one unit of study for Semester Two.

Dance

Movement, Music & Magic

Dance can be studied as an individual semester-length elective, or as two paired semester-length electives that make a one-year course.

In Year 10 Dance, you'll dive deeper into performance, creativity, and technique. You'll train in Contemporary technique, explore the energy and storytelling of Musical Theatre, and collaborate in **Group Choreography** projects where your ideas come to life on stage. Discover how dance works in the real world through case studies of professional dance companies and be inspired by working with professional choreographers who bring industry experience straight into our classroom.

Whether you're passionate about performing, creating, or just love moving to music, Year 10 Dance is your chance to challenge yourself, grow as an artist, and be part of something dynamic and exciting.

Drama

Create, Collaborate, Perform

Drama can be studied as an individual semester-length elective, or as two paired semester-length electives that make a one-year course.

Year 10 Drama invites you to step confidently into the world of performance and theatrical storytelling. This course is designed to stretch your creativity, build your confidence, and develop your skills as both a performer and theatre-maker. In this exciting and hands-on course, you'll work on duologues, learning how to build believable characters and relationships on stage. You'll explore devised theatre, using improvisation and ensemble work to develop original scenes and stories, and take a deep dive into verbatim theatre, where real words and experiences are transformed into powerful dramatic pieces.

You'll also study the work of professional theatre companies, gaining insight into the world of live performance and how different styles and approaches bring stories to life. Alongside acting, you'll explore set design, discovering how visual elements like space, levels, and symbolism support storytelling.

The semester or year culminates in a whole class production, where you'll bring together everything you've learned in a live performance. This course is perfect for anyone looking to develop confidence, creativity, and collaborative skills that extend far beyond the stage.

Media

Entertainment Media - Remix & Replay / Remakes & Riffs

Year 10 Media includes a unit focused on event photography, with students being given the opportunity to take on the role of a photographer at a school sporting event. Following this we will translate these photography skills into a short film project where you will recreate a short scene from a Hollywood film. As we break-down these scenes into their individual shots, and your group recreates the scene shot-by-shot, you will develop the cinematography, directing, and editing skills that are used in the film industry.

We will also study the art form of music videos, with students getting a chance to produce their own. Throughout the unit students will learn to develop their own individual media works, refining their production and technical skills, and working in groups to create larger projects.

Building on the Year 9 course, students will continue to make and respond to their own media productions and professional media work within the selected media type, genre or style studied, using refined media production skills and processes: problem solving, working as a team, or independently; setting and following personal and group timelines; and independently using media equipment safely and responsibly.

Music: Contemporary Music

Hone your Craft

This course is aimed at those who have an interest in contemporary music performance and developing music industry skills. This course provides a pathway for students interested in undertaking a Certificate III in Music in Year 11.

Students will:

- develop their solo and ensemble performance skills on their chosen instrument in the context of contemporary music.
- use music recording software and additional technology to record their instrument/voice to create a demo.
- work as part of team to organise, set up and perform at a live concert as well as participate in creative tasks to learn industry appropriate skills.
- develop their aural and theory skills relevant to the chosen context and learn how to read and write music in a variety of methods of notation.
- music will be drawn from a variety of contemporary styles including Rock/Pop Music since 2000.

This course will further develop and extend skills acquired in the Year 9 Music course. **This elective is a pre-requisite for students planning to study Music in Year 11.**

Music

What to Expect in Year 10 Music

- Sharpen your aural skills by identifying, singing/playing, and notating rhythms, melodies, and chord progressions.
- Develop your own musical style through composing and arranging using a variety of musical elements and genre conventions.
- Analyse and compare different pieces of music, exploring their meaning and how historical, cultural, and social factors influence them.
- Perform a wider range of solo and ensemble pieces while building technical skills, expression, and stylistic confidence.
- Engage in a practical, listening-based approach to learning that connects performance, analysis, composition, and theory.
- Use musical scores and terminology to understand how music is structured and communicated.
- Explore music in context by examining social, cultural and ethical influences as both a performer and an audience member.
- Enjoy a fully integrated music experience where listening, writing, performing and creating all support each other.

Tuition on an instrument (including voice) either privately or through the College is compulsory.



LET YOUR LIGHT SHINE
MATTHEW 5:16

Visual Art

Canvas & Chaos: Creating Without Limits

Visual Art can be studied as an individual semester-length elective, or as two paired semester-length electives that make a one-year course.

The Year 10 Art course will further develop skills acquired in Year 9 Art and focuses on extending experimental art skills and knowledge. You will select and combine traditional fine art materials with unconventional or new art materials to explore experimental art techniques and processes.

You will plan and create up to two art works within the drawing, painting, printmaking and ceramics studio areas. The development of each artwork will include a visual diary of observational, exploratory and expressive drawing, research, media trials, mock-ups and personal reflection. You will respond to the work of notable artists and explore how Art is shaped and developed in different times and cultures.

Final studio works will be displayed in annual school-based student exhibitions to be enjoyed and admired by the College community.

Contact: Kathy La Brooy
Leader of Learning Arts

Email: kathy.labrooy@newman.wa.edu.au

Phone: 9204 9436

Health & Physical Education

Outdoor Education (Australian Bush)

Outdoor Education gives participants the opportunity to explore, appreciate and conserve the natural environment. Enjoyment of the outdoors is a part of our heritage and the Australian environment offers a perfect location in which to be able to fulfil these desires. Students who are interested in the environment and operating within it will find the insights gained from this course to be very rewarding.

This course will develop students' rock climbing, abseiling, orienteering, bushwalking and camping skills. The activities selected provide students with an opportunity to develop self-management and interpersonal skills as these are essential to be able to operate effectively and safely outdoors. Participants will develop knowledge and understanding of first aid procedures and will be able to identify parts of the living environment. This course culminates with a three-day camp.

Prerequisites:

Students must be able to physically participate in all practical activities. Students are expected to attend all practical lessons which can include before school commitments.

Levy: \$200

Outdoor Education (Coastal Waters)

Outdoor Education gives participants the opportunity to explore, appreciate and conserve the natural environment. Approximately 90% of Australia's population lives near the coast and many enjoy water-based activities. It is fitting that this course focuses on this aspect of the environment and recreational pursuits within it.

This semester-long course develops student's snorkeling and surfing skills. The activities selected provide students with an opportunity to develop self-management and interpersonal skills as these are essential to be able to operate effectively and safely outdoors. Knowledge and understanding of first aid procedures and being able to identify parts of the living environment will also be covered.

Students selecting this course must be confident in the water and able to complete the prerequisite swimming test. A positive and supportive approach to others is expected from all participants.

Prerequisites:

Students must be able to swim 200 metres without an aid in less than 6 minutes followed by 3 minutes of treading water. Students are expected to attend all practical lessons which can include before school commitments.

Levy: \$200

Specialised Physical Education (Boys' AFL or Girls' AFL)

Specialised Physical Education (Boys' or Girls' AFL) is a year-long elective and takes the place of two semester-length electives.

The program provides students with ongoing development in the skills and attributes needed to play Australian Rules Football at the highest level.

Students are exposed to specialist coaching and study and practice offensive and defensive skills, advanced strategies and tactics and work towards the level of conditioning required, while practising both umpiring and coaching roles. Pathways to Marist FC and other competitions will be a strong focus.

The aim will be to provide students with a diverse Australian Rules Football experience that encompasses:

- Development of individual and game skills
- Game strategy and analysis
- Umpiring
- Coaching
- Fitness
- Theoretical analysis

A major priority of the unit is to encourage the participation of students in sport; both at the College and local community level. Players of all levels are encouraged to trial for the course, however, there is an expectation that students will play competitively for the College in NAS, ACC and SSWA competitions as required. Students in the specialised Physical Education courses must also continue to be active participants in timetabled Physical Education classes.

Course numbers may be limited and in the instance that a course is oversubscribed student's dedication to sport and PE, past involvement in the sport and staff professional judgement will be used to form the basis for selection. Students can join this course without completing the Year 9 Specialised Physical Education course.

Levy: \$70

Specialised Physical Education (Netball)

The Specialised Physical Education courses provide students with the opportunity to develop their skills, fitness, knowledge and understanding in Netball.

The units are designed to develop fitness levels, practical skills and knowledge of strategies and tactics in the selected sport. Additionally, students will learn about nutritional requirements, training methods and fitness components. Students will also be exposed to umpiring and coaching development.

A major priority of the unit is to encourage the participation of students in sport; both at the College and local community level. Players of all levels are encouraged to trial for the course, however, there is an expectation that students will play competitively for the College in NAS, ACC and SSWA competitions as required. Students in the specialised Physical Education courses must also continue to be active participants in timetabled Physical Education classes.

Course numbers may be limited and in the instance that a course is oversubscribed student's dedication to sport and PE, past involvement in the sport and staff professional judgement will be used to form the basis for selection. Students can join this course without completing the Year 9 Specialised Physical Education course.

Levy: \$70

Physical Education Studies

Throughout the Physical Education Studies course emphasis is placed on understanding and improving performance in physical activities.

The course contributes to the development of the whole person and promotes the physical, social and emotional growth of students.

Students will have the opportunity to integrate theory and practice, which is a central focus of the course. They will study the interrelationship between functional anatomy and coaching concepts and analyse how these factors influence individual and team performance in a practical setting. Additionally, students will engage as performers, leaders, coaches and planners of physical activity.

Students will undertake practical lessons exploring the skills and tactics in sport such as Golf, Badminton and Soccer.

Many of the concepts covered in this course will be further explored in Year 11 and 12 Physical Education Studies (General and ATAR). Therefore, this course is an excellent option should students wish to continue with Physical Education Studies in their final years of secondary school.

Contact: Sara Kononen
Leader of Learning Health and Physical Education

Email: sara.kononen@newman.wa.edu.au
Phone: 9204 9491

Languages

Italian

Italian is a year-long elective and takes the place of two semester-length electives.

Italian language is spoken by many Australians in our Perth and Fremantle communities. As such it has immediate relevance for learners who have an interest in Italian culture. It is also recognised as a language that is useful to learners who wish to further their studies in areas not limited to Music, Art, Literature, History and Engineering. The need for people with Italian language skills and cultural awareness has become apparent in our multicultural society and these skills are often an important adjunct to many professions.

The focus for Semester One is friendships and the modern world. It introduces students to the Italian language and traditional culture from a personal perspective, enabling them to share information related to everyday life and popular culture, friendships, love, going out with friends, technology and its uses and the environment. Students will begin to develop a deeper understanding of what it is to be Italian and Italian-speaking. Students will be able to compare their own lives to those of others in Italian speaking communities.

The focus for Semester Two is holidays and travelling (a look at life in Italy and overseas) and the future after school (work, types of study). Students share information about and develop a stronger sense of their own personal space and place. While developing the skills to travel within Italy and the world, and to make choices about the future, students will discover more about the Italian culture and community and the value of being an Italian-speaker.

Completing the Year 10 Italian course is a pre-requisite for the study of Italian in senior years.

Prerequisite: Year 9 Italian

Japanese

Japanese is a year-long elective and takes the place of two semester-length electives.

Learning a new language challenges the brain and enhances critical thinking, problem-solving skills, and memory. Japanese offers a distinct intellectual challenge that can sharpen students' analytical abilities and expand their overall linguistic repertoire.

Year 10 Japanese provides students with the opportunity to further their language and engage more meaningfully with various Japanese texts and other media. There is also a focus on understanding Japan's rich culture and history. Topics covered in Year 10 Japanese include:

- Childhood milestones
- School and daily life
- Future careers
- Out and about in the neighbourhood
- Shopping and fashion

There is also a focus on understanding Japan's rich culture and history and expanding on their Japanese writing systems combining kanji, hiragana, and katakana.

Japan holds a unique position in the world as a global economic powerhouse and a hub for technological innovation, making Japanese language skills highly sought after in various industries. Furthermore, by continuing to learn Japanese, students can position themselves for exciting job prospects and gain a competitive edge in an increasingly interconnected global job market.

Completing the Year 10 Japanese course is a pre-requisite for the study of Japanese in senior years.

Pre-requisites: Year 9 Japanese

Contact: David Johnson
Leader of Learning: Languages

Email: david.johnson@newman.wa.edu.au

Phone: 9204 9455

Problem Based Learning

Just Start IT

Just Start IT is a state-wide initiative which allows high school students to be mentored by an industry professional as they work to create their own tech enabled start up. Students will be challenged to use the principles of design thinking to create practical solutions to complex problems.

As the semester draws to a close, students will be encouraged to pitch to industry leaders with a chance to win \$5000 in prize money and further development of their idea.

In this course, students will focus on:

- Gaining an understanding of design thinking processes
- Developing agility and future problem-solving skills
- Developing targeted research and validation skills
- Experiencing the stages of prototyping and how to develop proposals and pitch to stakeholders
- Extending their digital acumen and design skills

Students who are passionate about innovation, problem solving, and creative thinking will be ideal candidates for this course.

Whilst a design thinking elective is offered in Year 9, this is not an essential pre-requisite for enrolment in this course.

Contact: Beth Murphy
Deputy Principal (Teaching and Learning)

Email: Beth.Murphy@newman.wa.edu.au

Phone: 9204 9475

SHINE: Academic Extension Program

SHINE & Shark Tank

The year 10 program is designed around '*Shark Tank*' which gives students the chance to step into the shoes of an entrepreneur and bring their creativity to life. Students work with a team to solve real-world problems, design their own business idea, and pitch it—just like on the TV show *Shark Tank*!

With a strong focus on student agency and real-world problem-solving, it's an ideal choice for students looking to challenge themselves and make a meaningful impact.

Students who successfully complete the SCSA accredited '*Shark Tank*' program in Western Australia, receive 4 WACE (Western Australian Certificate of Education) points. The University of Western Australia awards a micro-credential to certificate holders, which provide one undergraduate course credit to a range of UWA programs.

Additionally, SHINE students will work with UWA on 3 days throughout the year in problem-based learning challenges across different academic areas including philosophy and engineering.

Pre-requisite: Eligibility is determined by a range of factors including school results, external testing data, and class placement. Eligible students will be invited to participate in this program.

Contact: Cate McKnight
SHINE coordinator

Email: cate.mcknight@newman.wa.edu.au

Phone: 9204 9444

Technology

Café Culture

This course focuses on developing food preparation skills whilst learning about the traditional formal menu and how it has been modified in today's society. Throughout the course we create delicious contemporary café dishes from entrees to main courses and desserts

You will learn:

- factors of effective menu planning and meal presentation
- how to make different hot/cold beverages including coffee
- preparation and serving of food for gifts and celebrations
- how to plan, prepare and serve food for individuals with special dietary needs.

Child Development

This course will provide you with the opportunity to learn, understand and explore the development of children from conception to 6 years of age. You will have the opportunity for hands on experience with young babies, practical activities making crafts, toys and cooking for toddlers. Students will also learn some parenting and care-giving skills. The course will provide you with background knowledge for Year 11 and 12 Children, Family and the Community courses.

Students will study the following:

- virtual baby experience
- reproduction
- fertilisation and conception
- pregnancy 0-9 months
- pre and post-natal care of mother and baby
- the birth process and different options
- introduction to solid food and the nutritional values of food
- stages of development of children from 0-6 years
- play and educational for children
- safety and care for children in and out of the home
- how to design, plan and construct several practical items for babies and young children.

Digital Technologies (Programming)

This course will provide students with the opportunity to further develop understanding and skills in computational thinking.

Students will learn how to programme using Python. Python is a widely used, general purpose, text-based programming language. Students learn that they can use coding in Python in multiple ways: data science, web development, and machine learning. Quora, Pinterest and Spotify all use Python for their backend web development.

Students will engage in many fun mini tutorials towards learning the basics of this easy to learn programming language.

Students will also learn how to code using Microsoft Excel. Excel is a spreadsheet program that allows you to store, organise, and analyse information. While you may believe Excel is only used by certain people to process complicated data, anyone can learn how to take advantage of the program's powerful features. Whether you're keeping a budget, organizing a training log, or creating an invoice, Excel makes it easy to work with different types of data.

Digital Solutions

This course will provide students with the opportunity to learn how to use industry standard Adobe Creative Cloud software towards creating digital solutions.

Students learn how to use Adobe Animate CC. The students will learn how to design interactive animations, bring cartoons and banner ads to life, create animated doodles and avatars and add action to eLearning content and infographics. With Adobe Animate, students can quickly publish their projects to multiple platforms in any format and reach viewers on any screen.

Students will also learn how to use Adobe After Effects CC. The students will learn how to create cinematic film titles, remove objects from a clip, start a fire and make it rain. By using After Effects, the industry-standard motion graphics, and visual effects software, you will learn to take any idea and make it move.

Engineering

In this course you will combine the disciplines of Science, Technology, Engineering and Mathematics as you investigate, prototype, test and manufacture projects to solve problems and achieve goals.

Throughout the course workshop safety is the key focus. You will master both design process and workshop and machinery skills and techniques.

Your first design project is to create a CO₂ Dragster which will race over a 20-metre track, where the dragster will reach speeds of approximately 80km/hour. You will consider factors such as aerodynamics and friction as you design and build the most effective body shape from your balsa blank and apply a spray on paintwork which will personalise and add to the aesthetics of your dragster whilst also reducing air friction. Just like Formula 1 racing you will need to meet the official specifications and criteria set down in the rules of the competition for the shape, size, and design of your dragster.

For your second project you will investigate an individually chosen problem and produce a prototype as your solution to the problem that you have thoroughly investigated and researched.

Fashion and Jewellery

This course will provide students with a broad knowledge of the properties, performance and uses of textiles. Students will document and communicate their design ideas and experiences and make use of contemporary technology in their practical work. Completion of projects is integral to developing skills and confidence in the manipulation and use of a range of materials, equipment and techniques. Through practical projects students will have the opportunity to be creative, independent learners and to explore functional and aesthetic aspects of fashion and design.

The content will include:

- elements and principles of design
- design fundamentals and skills
- nature and properties of materials
- operating a sewing machine
- creative use of various materials
- hand and machine sewing
- pattern reading and interpretation
- garment construction.

While the College will provide most resources for this course, students may wish to provide their own.

Foods (STEM)

To create a great recipe, you need to understand the physical, sensory and functional properties of food, know the processing techniques used to prepare food and be able to creatively plate a meal.

In this course you will dive into the world of food science and food technology. From understanding nutrition, sensory perception, and physical properties of food to explore the innovative craft of recipe development and future food solutions, this course offers a journey through all stages of the food industry. You will investigate the functional properties of food, uncover strategies to combat food waste, and address critical issues such as food security. You will be looking at why food reacts the way it does when you use different food processing techniques, to help you transform raw ingredients into the culinary delights we enjoy. Food (STEM) provides a journey where science meets the kitchen, and innovation meets sustainability!

Some activities that could be completed are:

- Designing and producing a 2 course “MasterChef” meal
- Creating no waste meals to combat food waste
- Exploring future food options
- Creating entremet (layered cakes) desserts

Foods (STEM) is a great introduction into year 11 & 12 Food Science and Technology.

Pre-requisites: minimum C grade in Year 9 Science

It is recommended that students with additional educational support requirements should select Café Culture instead of Foods (STEM).

Wood Technology

In this course you will learn to use industry standard machinery and processes to design and construct quality small household furnishings. You will learn and demonstrate an understanding of Occupational Health and Safety (OHS) procedures as you manage your projects and work environment.

For your first project you will design and make a wall or table frame using pine, jarrah or Tasmanian oak or radiata pine, or a combination of these timbers.

For your second project you will create a wall or table clock using pine, jarrah or Tasmanian oak or radiata pine, or a combination of these timbers.

Your parents or other family members are your clients and you will consult with them to design and manufacture the furniture items to meet your client's needs, wants and specifications.

Contact: Martin Kolka
Leader of Learning Technology

Email: martin.kolka@newman.wa.edu.au

Phone: 9204 9463